SEND & RETURN (KS1) NET / WALL (KS2)	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
EYFS / National Curriculum Links		Send & Return – Unit 1 Extend coordination for hitting. Participate in simple sending and receiving games Score points through sending balls using hitting skills to correct areas	Send & Return – Unit 1 Participate in modified net/wall games Combine isolated skills, e.g. moving towards a ball to make contact Compete against self and others to score points	Spring 2: Tennis Play in competitive games developing simple tactics Master basic movements including hitting, returning, moving to return	Spring 2: Tennis Play in competitive games against others Work hard to challenge self to improve the consistency of shots Implement basic tactics		
Progression of Skills		Autumn 1: Send & Return Sliding and receiving a ball/beanbag. Explore different ways of sending a ball. Moving towards and returning balls. Scoring points against opposition. Attempt to hit a ball. Basic rally with slow moving objects (balloon). Feeding the ball over a net. Track balls. Develop core strength to send objects from a sitting, kneeling, and standing position	Autumn 1: Send & Return Identify the dominant and non-dominant side. Use basic serving rules in a game. Able to self-feed a ball to a partner using a racquet. Develop agility in isolated challenges. Develop the ready position to receive a ball. Play a variety of roles in a simple game. Throw into space to make it difficult for opponent to return. Play out a point from a serve.	Spring 2: Tennis Tennis – Ready position. Hot to different areas of court. Perform a forehand shot. Move towards the ball to return. Serve with some accuracy to targets	 Spring 2: Tennis Tennis – Correct position to return balls. Consistently send forehand to targets. Introduce backhand. Work cooperatively to score points in simple doubles play 		
Key Vocabulary		Hit, send, collect, stop, net, throw, roll, strike, catch, bowl, feed, pick up, batter, hitter, forehand, backhand, court	Hit, collect, stop, net, throw, roll, strike, catch, bowl, feed, pick up, hitter, forehand, backhand, court, serve, bounce, drop, tennis, volleyball, squash, shuttlecock, raquet	Hit, return, court, forehand, backhand, bounce, points, score, net, tactics, underarm, overarm	Hit, return, forehand, backhand, bounce, points, score, net, tactics, underarm, overarm, position, ready		
		Batter: _The player attempting to hit the ball with a bat Batter in rounders Bowler: The player sending the ball for the batter the hit Bowler in cricket	Underarm: Throwing the ball from below the waist Throwing for accuracy over shorter distances Overarm: Throwing the ball from shoulder height Throwing over longer distances	Feed: The method of sending the ball, usually underarm for a batter to practice hitting Underarm feed for practice hitting in cricket Field: The position of fielders when an opponent is batting Outfielders in rounders	Collect: The picking up of a ball that is rolling on the pitch A fielder in cricket that has the ball hit in their vicinity Retrieve: Chasing a ball that has been hit past a fielder An infielder in rounders		